Do you tend to blame God?

- If only I had more money
- If only I had a more understanding spouse
- If only I had a better education
- If only I had more understanding elders, more understanding fellow church members
- If only I had more obedient children
- If only I had a more loving supportive extended family
- If only I had better neighbours
- If only I had a more reasonable boss

Examine your heart with hope, remembering that, "if we confess our sins, he is faithful and just, and will forgive us our sins and purify us from all unrighteousness." (1 John 1:9).

Course Outline:

Part One: Talk is Not Cheap

- 1. When God Speaks
- 2. When Satan Speaks
- 3. The Word in the Flesh
- 4. Idol Words

Part Two: A New Agenda for Our Talk

- 5. He is King!
- 6. Following the King for All the Wrong Reasons
- 7. Speaking for the King
- 8. Getting to the Destination
- 9. Citizens in Need of Help
- 10. On the King's Mission

Part Three: Winning the War of Words

- 11. First Things First
- 12. Winning the War of Words
- 13. Choosing Your Words

AM Core Seminars—War of Words Part One: Talk is Not Cheap Class 4: Idol Words



I. Introduction

II. ROOT AND FRUIT

(Luke 6:43-46)

Questions? Email Pst. Chris Kiagiri: chris@northpointke.org

III. RULING DESIRES

(James 4:1-10)

IV. THE GREAT EXCHANGE

(Romans 1:25)

All human beings are worshippers; the issue is only what or whom we worship.

There is no end to the created things that can replace God as the object of our worship.

V. PUTTING COMMUNICATION IN THE RIGHT DRAWER

(Matthew 22:37-40, 1 John 4:7-21)

Drawer 1: Love for God Neighbour Drawer 2: Love for

VI. GETTING PERSONAL: GETTING TO THE HEART OF COMMUNICATION PROBLEMS

In what ways do you tend to blame your communication problems on things outside yourself?

Do you tend to blame your negative communication on situations?

- traffic
- schedule
- finances
- weather
- vehicle
- job
- family
- extended family

Do you tend to blame others?

- wife
- husband
- children
- parents
- boss
- co-workers
- the body of Christ